

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive overcalls, 5-20 range, may be a 4 card suit (rarely)
Sound overcalls at 2-level, 10-16ish with 5+ suit
New suit = NF, Jump new suit = NAT F
Jump raise = PRE, 1NT 7-12 stopper, RESP DBL = Values, T/O
CUE: INV+ 3-Support, Jump CUE = Mixed OR INV 4+ Support
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18: System as per 1NT opening
TRF LEBENSOHL applicable
4 th 14-16 over 1♥♠, 11-14 over 1♣♦
4 th LIVE: 15-18
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: NV is pre-emptive, V is 10-15ish
2-Suit: 2NT: 2 lowest unbid suits
Reopen: 2NT = 19-21; Stayman and transfers apply
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS CUE
(1m)-2m: ♥+♠, (1M)-2M: OM+m; 2NT asks m, 3♦ = INV+
(1x) – 3x: Stopper ask, usually strong hand with 7+ solid suit
VS. NT (vs. Strong/Weak; Reopening;PH)
STRONG NT: 2♣: 4+♥,4+♠ After (1NT)-p-(2X)-DBL
2♦/♥/♠: NAT If X = ♣/♦, DBL NAT
If X = ♥, DBL = T/O ♠
WEAK NT: 2♣: 4+♥,4+♠ After (1NT)-p-(2X)-DBL
2♦: Decent 2M bid shows values
2♥/♠: NAT, Destructive
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
2NT = 15-18, DBL=T/O, LEB if possible, 3-level CUE=Stopper ask
VS Multi: X = 12-14 OR 18+
Leaping Michaels, (2♦) – 4♣ is specifically ♣+♥
VS. ARTIFICIAL STRONG OPENINGS- i.e. □ 1♣ □ 2♣
X = ♥+♠, NT = ♦+♣
Overcalls = Destructive, we usually pass stronger hands first
OVER OPPONENTS' TAKEOUT DOUBLE
1x-(DBL) TRANSFERS APPLY

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd, 5th	Same	
NT	4 th ; 1 st /2 nd from weakness	Same	
Subseq	Same V Suits, ATT V NT		
Other: Overlead all sequences, except at 5-level+ can lead either/any			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x+); A(x)	AK, A(x+), Asks ATT	
King	KQ(x+); K(x)	AK/KQ – CT/UNBLOCK	
Queen	QJ(x+); Q(x)	KQ(x+), asks ATT	
Jack	J10(x+), KJ10(x+); J(x)	QJ(x+), AQJ(x+)	
10	109(x+); H109(x+); 10(x)	J10(x+); HJ10(x+);	
9	9(x)	T9, HT9(x+)	
Hi-X	DOUBLETON	xXxx, Xxxx	
Lo-X	3rd, 5th	HxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = ENCRG	Low = Even	ATT; LO = ENCRG
Suit 2	Low = Even	S/P	Low = Even
3	S/P		S/P
1	Low encourage	Low = Even	Low encourage
NT 2	Low = Even	Rev Smith	Low = Even
3	S/P	S/P	S/P
Signals (including Trumps): S/P			
Standard carding T1 on AK leads vs suits + AKQ vs NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Aggressive; CUE = FG; ELC applies in most cases.			
1NT = 7-11, Stopper			
Support X, XX			
TRF over 1x-(DBL) i.e. 1♦-(DBL)-RDBL = ♥			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG X thru 3♠			
1m-(1♥)-DBL: 4♠; 1m-(1♠)-DBL suggests 4+♥, 6+HCP			
(1x)-DBL-(1y)-DBL = VALUES			
(2/3x)-DBL-(2/3y)-DBL = PEN			
Some DBLs & RDBLs are transfers, others are INV			
Lightner DBL			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: NZCBA
PLAYERS: Michael WHIBLEY; Matthew BROWN
EVENT: OPEN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE:
2/1 FG, 5-card Majors, Semi-F 1NT (0-12 NV, 3-12 V)
Weak 2♦♥♠
NV, open ALL 11s; V can pass 11.
Frequent upgrades. Aggressive openings when distributional (~9+), vul/seat dependant
1NT = 15-17 GAZILLI after 1M-1NT
1M response can bypass ♦ suit
Some relay bidding after 2/1 sequences
Frequent Artificial 2NT bids
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NT OPENING = SOLID 7M
1 st FAV 3NT = Good 4M in context
1♥-2♠ = 5-9 NAT
TRF OVER 1♣ AND IN COMPETITION
TRF including some X and XX
1M-2♣ can be 0+♣ ART GF RELAY
1♣ can be 2/3 and have 4♦
HYPER AGGRESSIVE 1st FAV OPENINGS
1st FAV INT = (13+)14-16
SPECIAL FORCING PASS SEQUENCES
Minimal FP Sequences
1♥-(spades bid or implied)-3NT establishes FP with 4+♥
FP usually only applies when we are V vs NV
IMPORTANT NOTES
PSYCHICS: Rare, usually low risk.

